

GUIDE 2021

ELLE ARTI ACCADEMIA

BRERA



All the information in this guide is up to date, with the exception of details regarding entrance procedure (admissions tests), which will be published as soon as possible and comply with Italian government restrictions related to the COVID-19 emergency.

For more information

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Where we are

The Accademia di Brera has 3 campuses in Milan (soon to be 4) and 1 in Arcore

Visual and Performing Arts Palazzo di Brera

Via Brera, 28 20121 Milano

Directions:

MM1 Red line: CAIROLI

MM2 Green line: LANZA

MM3 Yellow line: MONTENAPOLEONE

TRAM: 3, 4, 12, 14

Visual arts, educational workshops, exhibitions and events

Ex Chiesa di San Carpoforo

Via Formentini, 12

20121 Milano

Directions:

MM1 Red line: CAIROLI

MM2 Green line: LANZA

MM3 Yellow line: MONTENAPOLEONE

TRAM: 3, 4, 12, 14

Technology, planning and design

Brera2

Viale Marche, 71 20159 Milano

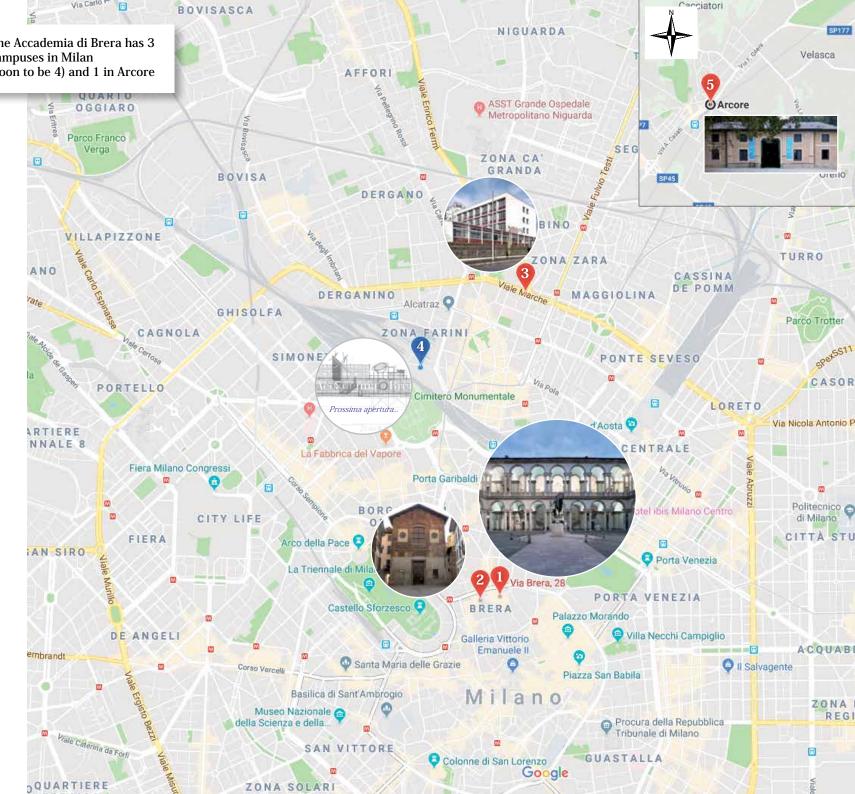
Directions:

MM3 Yellow line: ZARA BUS: 90, 91, 92

TRAM: 2. 4 and 11

Arts Campus Former Scalo Farini rail yard Opening soon...

School of Restoration Former stables at Villa d'Adda Borromeo Via Monte Grappa, 7 20862 Arcore (MB)



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Accademia di Brera past and present

The Accademia di Brera was founded in 1776 by the empress Maria Theresa of Austria, during the Age of Enlightenment that saw the interweaving of the sciences, literature and the arts as the foundation for the humanistic culture of the modern age. It stood out right from its very unique conception in Palazzo di Brera sharing the building with the Gymnasium, the Scuole Palatine for law and philosophy, the astronomical observatory, the laboratories of physics and chemistry, the botanical gardens, the Teresiana Library, the Academy of Sciences, and the Picture Gallery that formed the nucleus of what is today the Pinacoteca.

The Accademia owes its initial strong momentum to Giuseppe Bossi, its administrator between 1802 and 1807, who rekindled links with the rest of Europe, also thanks to the nomination of honorary partners such as David, Canova, Thorvaldsen and many others. It was Bossi who introduced the annual exhibitions from 1805 that were to become the biggest contemporary art event in Italy during the nineteenth century.

Countless artists have passed through the Accademia doors over time. During the Romantic Age, the historical painting triumphed thanks to Francesco Hayez, the landscape school by Giuseppe Bisi was set up, and the teaching post of aesthetics was transformed into the history of art. In the second half of the nineteenth century,

with the emergence of photography and the growing rebellion of young artists towards the conservatism of teaching, (Medardo Rosso was just one of the famously "expelled"), academic life merged and clashed with an artistic world in ferment as it transformed, from the Scapigliati to the Futurists. During the Avant-garde period, painting lessons were given by Cesare Tallone, who was Carrà and Funi's maestro. In 1923, with the school reform by Giovanni Gentile, the Artistic Lyceum was set up next to the Accademia and in the same years, the school of sculpture was run by Adolfo Wildt, who was then succeeded by Francesco Messina and Marino Marini, the latter's students including Lucio Fontana and Fausto Melotti.

The need to respond to changing cultural conditions (advertising was already being taught at the School of Craftsmen before the Second World War) became increasingly evident after the war when the Accademia reopened its courses under the direction of Aldo Carpi. In the sixties, this was an area in the city where great artistic debate took place, with lively discussion among artists at the nearby Giamaica café. Today, the Accademia di Brera is renowned worldwide, still today chosen by those wanting to follow a career in art. So many famous names have passed through Brera, some as students, others as teachers. Adolfo Wildt, Arturo Martini, Lucio Fontana,





Fausto Melotti, Luciano Fabro, and Alberto Garutti are just some of the artists who testify to the close relationship between art and teaching. Liliana Moro, Mario Airò, Gianni Caravaggio, Bernhard Rüdigher, and Marcello Maloberti all studied under Luciano Fabro. And Alberto Garutti taught Vanessa Beecroft, Lara Favaretto, Giuseppe Gabellone, Paola Pivi, Patrick Tuttofuoco, Roberto Cuoghi, and Petrit Halilaj, the last two also showing at the Venice Biennale in 2017. Some may be born "artists", but many have become artists at Brera.

The **academy reform in 1999** provided an opportunity that was fully experimented at Brera, opening up its artistic teaching to a greater number of disciplines. The current range of courses has been enriched with knowledge related to new technologies and theory subjects, including history of art, philosophy, sociology, anthropology and pedagogy now account for 50% of each course of study. The Accademia trains its students for careers in set design for theatre, films and television, design and fashion, the curation of exhibitions and events, communication and exhibition design, valorisation and restoration of cultural heritage. An essential part of the three- and two-year courses is intense editorial and expository research, endorsed from a critical perspective that shuns fads and fashions. The prestige of Brera attracts companies large and small, which support teaching projects and offer a hands-on approach to the world of creative employment. The Accademia di Brera is a source of inspiration for many famous

names in culture. Some of the many who have worked unstintingly with students, providing workshops, keynote addresses, and seminars, include Roberto Saviano, Monsignor Gianfranco Ravasi, Lindsay Kemp, Jean Luc Nancy, Toni Servillo, Luca Ronconi, and Nobel Prize winner Dario Fo, who was a student here. Various illustrious names have received an honorary degree from the Accademia di Brera. Recent recipients include: Orhan Pamuk, Fabio Vacchi, Romeo Gigli, Ennio Morricone, Hilal Elver, Vittorio Garatti, Tadashi Suzuki, Vincenza Lomonaco, and Anselm Kiefer.

For some years now, Brera has opened its doors during the summer months to present its ten schools and work by its students with "Accademia aperta", (Open Academy). As well as these open classrooms, a selected group of students put on a large exhibition with internationally famous artists. This broad scope of knowledge and experience is rewarded by an ever-increasing enrolment numbers, mainly from countries outside Italy.

It is above all in these relationships with foreigners that Brera has revealed the high standards of its courses, enabling students to achieve success in extremely competitive international contexts. It is also due to the special calibre of the students who choose Brera: none of them undertaking this path merely to gain a "piece of paper", instead highly motivated to put themselves to the test at the creative level of thought that is today's playing field for the challenges facing the civilisation and the growth of Italy.



Accademia di Brera in numbers*

189 Academic staff180 Temporary lecturers

4644 Enrolled students

of whom 1119 from 60 European and non-European countries, Asia, the Middle East and the Balkans in particular. Brera is the Italian university with the highest level of internationalisation

ERASMUS agreements with European countries and 9 agreements with non-European countries, for student and trainee exchanges

Curricular and non-curricular internship and traineeship agreements with public and private institutions. Internships and traineeships are an essential part of first- and second-level courses. These experiences are primarily with art galleries, theatres, museums, foundations, set and costume design companies, fashion houses and tailors, restoration companies and studios, auction houses, libraries and archives, publishing houses, associations, local councils, comprehensive institutes and schools, communication, graphic and web agencies, planning and design companies, advertising agencies, printing companies, tv and film production companies, centres for assistance and rehabilitation, universities, academies, music conservatories, hospitals, reception centres, no-profit organisations, etc.

These are just some of our partners: TEATRO ALLA SCALA, PICCOLO TEATRO, TEATRO DEL LEI FO SPAZIO TEATRO NO TEATRO ALLA SCALA, PICCOLO TEATRO,

TEATRO DELL'ELFO, SPAZIO TEATRO NO'HMA TERESA POMODORO, CONSERVATORIO "GIUSEPPE VERDI", FONDAZIONE GUGGENHEIM - VENICE, TRIENNALE DI MILANO, CASTELLO DI RIVOLI - TURIN, GAMEC - BERGAMO, POLDI PEZZOLI MUSEUM, RAI, RTI (MEDIASET), MUNICIPALITY OF MILAN, MUNICIPALITY OF VENICE, MOSCHINO, ROBERTO CAVALLI, GIANCARLO POLITI EDITORE-FLASH ART, CHRISTIE'S, FAI, FONDAZIONE MANZONI, NATIONAL LIBRARY IN FLORENCE, CNR, UNIVERSITÀ BICOCCA, UNIVERSITÀ CATTOLICA DEL SACRO CUORE, FRATERNITÀ E AMICIZIA COOPERATIVA SOCIALE ONLUS, ASST NORD MILANO, ASST PAVIA, etc.

The prestige of Brera attracts many private sponsors who fund events, projects, and scholarships. Among these, the following have given their generous support: BACCARAT, BOSCH, BULTHAUP, CIMBALI, JOHAN&LEVI ED., LÉGANCE STUDIO LEGALE, MONTE DEI PASCHI DI SIENA, OIKOS, PANASONIC, EQUITA, DOMUS

^{*} All figures refer to the 2020-2021 academic year



Guido Ballo Library of 11 Contemporary Art

The Accademia's Library of Contemporary Art is in the building's basement, its illumination provided by a huge skylight. It boasts some 40,000 books and numerous periodicals, housed in a single reading room offering approximately 60 places, its walls lined with open bookshelves. Bibliographic research can be carried out in either the on-line catalogue (OPAC) or the card catalogues. Professors are allowed to take books out on loan, while students must consult the material in the library. However, students also have a section for direct consultation, with encyclopedias, books of a general nature and dictionaries. Acquisitions take place on an annual basis, in the form of purchases or donations. There are also nine computers available for use in the reading room. External students must request authorisation to use the library. Over the past year, the library has considerably enriched its collection and improved user services by boosting its digital infrastructure and acquiring some 600 books essential to updating and completing the library's existing collections. Four important Italian and international digital bibliographic databases have been activated that allow professors to remotely access a collection of books, documents and iconography of huge interest and prestige, with tens of thousands of eBooks that can be read online or downloaded easily to a pc, tablet or smartphone.

OPENING TIMES

Monday to Thursday from 9.00 am to 5.50 pm Friday from 9.30 am to 4.50 pm

nde

How much does it cost to study at Brera?

The Accademia di Belle Arti di Brera is the only public academy in Lombardy, and it is controlled by the department for higher education for the fine arts, music and dance (Alta Formazione Artistica Musicale e Coreutica (AFAM)) of the Italian Ministry for Universities and Research (MUR).

It awards first and second level diplomas that are equivalent to Laurea Triennale (Bachelor of Arts) and Laurea Magistrale (Master of Arts).

Enrolment in the first year is subject to candidates passing the Accademia di Belle Arti di Brera admissions test. Admissions tests passed for other academies do not qualify.

To take an admissions test, candidates must pay the following fees and contributions

Course	Government fees Post Office current account no. 1016 made out to the Agenzia delle entrate (Italian tax agency)	Academic contributions (Mav)	TOTAL
1st Level Test	€ 15,13	€ 84,69	€ 99,82
2nd Level Test	€ 15,13	€ 34,69	€ 49,82
Restoration Test	€ 15,13	€ 34,69	€ 49,82
Evening School Test	€ 15,13	€ 34,69	€ 49,82

FEES AND CONTRIBUTIONS

Students must pay three kinds of fees and contributions for annual course attendance:

- Government Fee:
- Regional Diritto allo Studio Fee;
- All-inclusive Annual Contribution (Italian Finance Bill 232/2017) that varies depending on family Income[1] calculated using the ISEE (Equivalent Economic Situation Indicator) for the right to a university education.

Excluding those brackets entitled to exemptions and reductions based on income, the annual cost for first-level courses goes from a minimum of \in 1,535.00 for students with an ISEE (Equivalent Economic Situation Indicator) from 30,001.00 to a maximum of \in 3,340.00 with an ISEE higher than \in 78,001.00.

Excluding those brackets entitled to exemptions and reductions based on income, the annual cost for second-level courses goes from a minimum of \in 1,644.00 for students with an ISEE (Equivalent Economic Situation Indicator) from 30,001.00 to a maximum of \in 3,590.00 with an ISEE higher than \in 78,001.00.

Excluding those brackets entitled to exemptions and reductions based on income, fees for the five-year Restoration course go from a minimum of \in 2,644.00 for students with an ISEE (Equivalent Economic Situation Indicator) from \in 30,001.00 to a maximum of \in 4,590.00 with an ISEE higher than \in 78,001.00.

Detailed info



index 14	Department of Visual Arts	Department of Applied Arts and Design	Department of Communication and Didactics of Art
THREE YEAR COURSES First Level Academic Diploma	Painting Sculpture Decoration Graphic Art	Set Design Artistic Design for Business Art and New Technologies	Valorisation of Cultural Heritage Disciplines Communication and Didactics of Art
TWO YEAR COURSES Second Level Academic Diploma	Painting Sculpture Decoration Graphic Art Art Therapy	Set Design Theatre Cinema and TV Costume Design Product Design Fashion Design Art and New Technologies Multimedia Arts of Cinema and Video Multimedia Arts of Net Art Photography	Creative Communication for Cultural Heritage Visual Cultures and Curating Practices
FIVE YEAR COURSE 2nd Level Academic Diploma - Sir	ngle Cycle	Restoration qualifying for the profession of Cultural Heritage Restorer PFP1: Stone materials and byproducts; decorated architectural surfaces PFP2: Objects painted on wooden nd textile supports. Wood-carved objects. Wooden furnishings and structures. Crafted, assembled and/or painted	
OTHER COURSES	School of Craftsmen and School of Nude Art Preparatory Course Single Courses Percorso 24 CFA	products in synthetic materials • PFP5: Materiale librario e archivistico. Products in paper and parchment. Photographic, cinematographic and digital material	
MASTER	ARD&NT Institute Art Design and New Technologies	 The other Photography SoundArt - Sound Design for Art and Entertainment in the Creative Industries 	

and Entertainment in the Creative Industries

Painting



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IF YOU ARE INTERESTED IN

- Painting as expression in the contemporary world
- Artistic research and experimentation of visual communication
- Interaction with artists, museums and art galleries

The First Level Painting Course at Brera offers the widest choice of all Italian institutions, with ten professorships. This variety of approaches ensures you will find professors whose interests and sensitivities match your own and allow you to develop expressive autonomy. With over thirty in-depth theoretical and technical courses to choose from for a personalised study programme, plus seminars, workshops, and exhibition events, this course balances the complexities of the contemporary art world and the quest for a personal muse. The intense cultural life of Brera and the energy of Milan, the city that is home to the Accademia, facilitate relations with the network of galleries, collectors and cultural institutions that represent a wealth of unique experiences, recognised worldwide.

SUBJECTS STUDIED

Core disciplines

Artistic Anatomy / Drawing / Aesthetics / History of modern art / History of contemporary art / Chromatology / Painting / Techniques for copper engraving / Painting techniques

Advanced and supplementary disciplines

Anatomy of the image / Cultural anthropology / Multimedia communication / Decoration / Digital video / Fundamentals of architecture and urban planning / Fundamentals of contemporary philosophy / Sacred aesthetics / Communication ethics / Human body phenomenology / Contemporary art phenomenology / Scientific photography illustration / Multi- Media installations / Methodology and techniques of frescoes / Didactics and art education / Descriptive problems in contemporary arts / Psychology of art / Set design / Sculpture / Semiotics | History of cinema and video / History of drawing and graphic arts / History of ancient art / History of medieval art / History of modern and contemporary sacred art / History and methodology of art criticism / Mosaic techniques / Techniques of engraving-graphic arts / Techniques and technologies of painting / Techniques and technologies of visual arts / Extra media techniques / Paper technologies / Gestalt psychology / Theory and method of mass media / Theory and history of representation and image / Latest trends in visual arts



ADMISSION

To be eligible for admission, you must have a high school diploma or other recognised suitable qualification obtained abroad.

The admissions tests comprise a multiple choice paper with questions on general knowledge and specific to the School in question; a still life drawing using real life models or any other object chosen by the Board, and an artwork test with subject and techniques chosen by the candidate. These tests are held on consecutive days and end with an aptitude interview.

■ FUTURE EMPLOYMENT PROSPECTS

Freelance professional artist in the world of contemporary art. Application of traditional and recent technological techniques in a wide range of areas: creative, communication and business. Institutional qualifications to gain access to the teaching of arts at different levels in public and private schools.

IF YOU ARE INTERESTED IN

- Sculpture, from traditional techniques through to the vast field offered by new technologies
- Artistic research and experimentation of new visual communication
- Experience art in galleries and museums, and also in the city and in public spaces

Study courses for attainment of the **School of Sculpture's First Level Academic Diploma** aim to train qualified professionals, providing them with the artistic skills they will need in a contemporary context of widely diverse styles and innovations in techniques, in order to develop their own individual research in the field of sculpture related to traditional techniques and its development while experimenting with new expressive styles.

SUBJECTS STUDIED

Core disciplines

Artistic anatomy 1 / Drawing (for sculpture) / Aesthetics / History of modern art 1 / History of modern art 2 / Fundamentals of the history of modern art / Techniques for working marble and semi precious stone / Sculpture 1 / Sculpture 2 / Sculpture 3 / Perception theory and Gestalt psychology / Sculpture techniques / Foundry techniques

Advanced and supplementary disciplines

Artistic anatomy 2 / Cultural anthropology / Applied arts and material classification / Cultural and natural heritage / Multimedia communication / Ornamentation / Digital and video / Basics of contemporary philosophy / Human body phenomenology / Moulding, material technologies and techniques / Photography / Multimedia installations | Methods and techniques of sacred sculpture / Modelling / Painting / Decorative plastic / Descriptive problems in modern arts / Urban planning and territorial operations / Set design / Sociology of art / History of cinema and video / History of drawing and graphic design / History of antique art / History and theory of new media / Ceramic techniques / Techniques of graphic art-engraving / Techniques of 3D digital modelling and sculpture / Techniques and technologies of visual arts / Theory and history of image and portrayal / Latest trends in visual arts / Video sculpture



ADMISSION

To be eligible for admission to the First Level Academic Diploma Course, you must have a high school diploma or other recognised suitable qualification obtained abroad. Students must sit admissions tests that comprise:

- A multiple choice paper with questions on general knowledge and specific to the School in question;
- A still life drawing using real life models or any other object chosen by the Board;
- an artwork test with subject and techniques chosen by the candidate.
- These tests will be held on consecutive days and end with an aptitude interview.

■ FUTURE EMPLOYMENT PROSPECTS

Graduates from this School will go on to work in a number of different areas, either as freelance professional artists, in the field of visual arts and creativity, or collaborating in the planning, design and implementation of specific sculptures, as well as in the architecture and urban planning sectors..

Decoration





IF YOU ARE INTERESTED IN

- Learning about artistic techniques and their application in projects related to different areas of the visual arts
- Learning traditional techniques and multi-media styles
- The scope of artistic expression from the work of art through to design

The First Level Course in Decoration aims to ensure mastery of artistic methods and techniques, teaching specific knowhow and design and style methodologies in the use of tools and artistic practices, in relation to traditional tools and new technologies. A secondary discipline of architecture until the nineteenth century, the concept of "decoration" was revolutionised with the Avant-garde movement, from Matisse to Klee and, with the advent of experiences such as Bauhaus, becoming the preferred style for experimentation with visual patterns and innovative materials for both the creation of visual works and the planning and design of environmental work and local projects.

SUBJECTS STUDIED

Core disciplines

Artistic anatomy 1 / Artistic anatomy 2 / Drawing (for decorating) / Aesthetics / Planning and design of local urban works / History of contemporary art 1 / History of contemporary art 2 / Decoration 1 / Decoration 2 / Decoration 3 / Ornamental plastic / Chalcography techniques / Mosaic techniques / Decoration techniques and technologies

Advanced and supplementary disciplines

Cultural anthropology / Cultural and natural heritage / Chromatology / The value and culture of the project / Sustainable design / Fundamentals of iconology and iconography / Photography / Scientific illustrations / Landscape design / Methodology and techniques of frescoes / Modelling / Painting / Psychology of Art / Sculpture / Silk-screen printing / History of cinema and video / History of decoration / History of modern art / History of the applied arts / History of artistic techniques / History and methodology of art criticism / Ceramic techniques / Gilding techniques / 3D digital modelling techniques / Stained glass techniques / Extra media techniques / Multimedia decoration techniques / Painting techniques / Material classification / Latest trends in visual arts



ADMISSION

To be eligible for admission to the First Level Academic Diploma Course, you must have a high school diploma or other recognised suitable qualification obtained abroad. The admissions tests comprise:

- · A multiple choice paper with questions on general knowledge and specific to the School in question
- Still life drawing.
- One or two artwork tests with subjects and techniques chosen by the candidate.
- Aptitude interview.

FUTURE EMPLOYMENT PROSPECTS

Graduates from the Three Year Course in Decoration will go on to become freelance professionals in a wide range of areas, encompassing the creation of visual works of art and the planning and designing of larger local projects. Acquisition of the traditional and multimedia artistic techniques opens up a wide range of opportunities for collaboration in different sectors calling for both design and operational skills in the public sector.

Graphic Art



■ IF YOU ARE INTERESTED IN

- Learning traditional graphic art techniques such as wood engraving, chalcography, lithography, serigraphy, and new contemporary styles of expression
- Experimenting the fusion between traditional graphic techniques and new technologies
- Learning in a dynamic environment of exchange between the different national and international artistic-cultural styles

The **First Level Course in Graphic Art** offers a broad range of widely diverse courses. Teaching the different styles and technical innovations that characterise the modern art world, the aim is to create and shape professional figures able to carry out their own study both in the field of traditional graphics and in the development and experimentation of multimedia and contemporary graphics. Graphic Art School students will develop their studies in different directions, from the works created using traditional procedures, to the experimentation of new materials and innovative methodologies, including photography, video, digital and multimedia technologies, which also include three-dimensionality and installation.

SUBJECTS STUDIED

Core disciplines

Artistic anatomy 1 / Drawing / Gestalt psychology / Photography / History of design and graphic art / History of contemporary art 1 / History of modern art / Engraving and Graphic Art techniques 1 / Engraving and Graphic Art techniques 2 / Engraving and Graphic Art techniques 3 / Chalcography techniques 1 / Lithography techniques / Special graphic techniques / Woodblock engraving

Advanced and supplementary disciplines

Artistic anatomy 2 / Cultural anthropology / Computer graphics / Chromatology / Decoration / Digital and video / Fundamentals of modern philosophy / Aesthetics / Communication ethics / Scientific illustration / IT skills for graphics / Painting / Creative writing / Sculpture / Silk-screen printing / Art printing / History of cinema and video / History of architecture and urban planning / History of photography / History of printing and publishing / History of contemporary art 2 / Techniques for copper engraving 2 / Techniques in digital animation / Techniques and technologies of graphic art / Extra media techniques / Paper Technologies / Theory and method of mass media / Theory and history of methods of image / Latest trends in visual arts



ADMISSION

To be eligible for admission to the First Level Academic Diploma Course, you must have a high school diploma or other recognised suitable qualification obtained abroad. The admissions tests comprise:

- · A multiple choice paper with questions on general knowledge and specific to the School in question
- A still life drawing test with real life models
- One or two artwork tests with subjects and techniques chosen by the candidate
- Aptitude interview and presentation of a portfolio.

■ FUTURE EMPLOYMENT PROSPECTS

First Level Graphic Art graduates will have the necessary skills to carry out a number of different roles in a wide variety of areas: as freelance professional artists, in the visual arts, in creative activities and in teaching, or in various other fields such as publishing, animated videos, illustration and visual graphics design. Graduates will specialise in the design and development of graphic matrices both with traditional tools and new technologies.

Set Design



- The world of show business, theatre and music
- The planning and design of scene or stage sets
- Multidisciplinary research into traditional styles and new media

The School of Set Design endorses a path of study that consolidates its solid, historical track record and now also aims to integrate artistic research and production. The First Level Course follows a curriculum that focuses on historical-cultural and technical-artistic subjects designed to promote the value of the project and artistic experimentation, the in-depth study of technological and expressive tools, both contemporary and traditional, relative to the use and management of space and the principles of image representation. In agreement with public and private bodies, the Accademia will organise internships and traineeships most suitable for the honing of specific professional skills and will also draw up specific educational models for each course of study.

SUBJECTS STUDIED

Core disciplines

Architectural drawing of style and furniture / History of costume / History of contemporary art / History of music and musical theatre / History of performance / Theory and practice of perspective drawings and design / Lighting engineering / Costume planning and design / Direction / Set design 1 / Set design 2 / Set design 3 / Stagecraft

Advanced and supplementary disciplines

Fit-out and staging exhibition spaces / Artistic anatomy / Cultural anthropology / Digital applications for art / Fundamentals of computer design and graphics / Basics in architecture and urban planning / Aesthetics / Photography / Literature and the philosophy of theatre / Modelling / Ornamental plastic / Architectural representation of the scenic space or stage set / History of film and video / History of modern art / History of photography / History of architecture and urban planning / History of the applied arts / History and theory of set design / Festival theatre / Puppet theatre / Costume creation techniques / 3D digital modelling techniques / Extra media techniques / Pictorial techniques / Gestalt psychology / Theory and methods of the mass media



ADMISSION

To be eligible for admission to the First Level Academic Diploma Course, you must have a high school diploma or other recognised suitable qualification obtained abroad. Students must sit admissions tests that comprise a general knowledge paper, an artwork test and an interview with board members.

■ FUTURE EMPLOYMENT PROSPECTS

Graduates from this School will go on to work as professionals in the many fields of stage and set design in theatre, cinema and television, in installations, and in costume design.

Artistic Design for Business



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■ IF YOU ARE INTERESTED IN

- The world of communication and design
- The culture of design, fashion and advertising graphics
- Dynamic work and research in business environments

This First Level Course in Artistic Design for Business at the Accademia di Brera takes place in the dynamic and stimulating production setting of Milan, in a privileged context in contact with the artists, culturally endorsing the teaching and acquisition of specific professional skills and planning methodologies in the highly competitive field of design. Training in the "value and culture of the project" specifically focuses on communication, industrial design and fashion. These courses aim to develop design skills and practical familiarity with expressive, traditional and contemporary technological tools for the use and management of space and the principles of communication and image.

In agreement with public and private bodies, the School of Design regularly organises internships and traineeship that allow students to enhance their knowhow by working with the world of production.

SUBJECTS STUDIED

Core disciplines

Interior design / Technical and design drawing / Modelling / Architectural representation / History of design / History of contemporary architecture / History of contemporary art / Virtual architecture / Design 1 / Design 2 / Design 3 / Graphic Design / 3D digital modelling techniques

Advanced and supplementary disciplines

Territory analysis and landscape design / Applied arts and material classification / Promotional communication / Semiotics of the body / Design system / Architectural drawings of style and furniture / Sustainable design / Morphology and shape dynamics / Aesthetics / Phenomenology of contemporary arts / Photography / Lighting engineering / Design methodology / Design methodology of visual communication / Staging design / History of Applied arts / History and theory of image



ADMISSION

To be eligible for admission to the First Level Diploma Course, you must have a high school diploma or other recognised suitable qualification obtained abroad. Students must sit tests that comprise a general knowledge paper, an artwork test and an interview with board members.

FUTURE EMPLOYMENT PROSPECTS

Graduates will carry out professional activities in the different public and private areas of design, in the different fields of application for institutions, museums, and SMEs, through to large-scale industries with special focus on advertising communication, organisation of space as a means of communication, setting, staging and all areas related to business communication.

Art and New Technologies





■ IF YOU ARE INTERESTED IN

- The imagery of new media and consequent cultural transformations
- Creative research through new technologies
- The creation of images and "black mirror" style storytelling

New technologies have dramatically changed not only our society but also the world of art, its communication and the role of the artist, creating new horizons of the imaginary and forging new connections between aesthetics, ethics, philosophy and scientific disciplines. The School of Art and New Technologies, the so-called "Arts and Media", is a training ground that develops practices and ideas on art to foster exchange and merging of knowhow and expertise. Art has the ability and the need to transform techniques into style and communication, bringing out its full expressive potential.

Our School approaches and evaluates current trends with critical sensibility, addressing research, innovation, artistic experimentation and therefore should not be considered a technical school that simply pursues the commercial models of the new media.

The educational curriculum reflects this variety of approaches with theory classes and workshops that combine to provide thorough, articulated, interdisciplinary training, guiding the student towards a conscious and fully developed artistic and cultural career. On the basis of these guidelines, while focusing on innovation, the School fully reflects the tradition of the Accademia di Belle Arti, which pursues, at the same level as a university education, a perfect balance of training and development model based on theoretical knowledge and artistic practice.

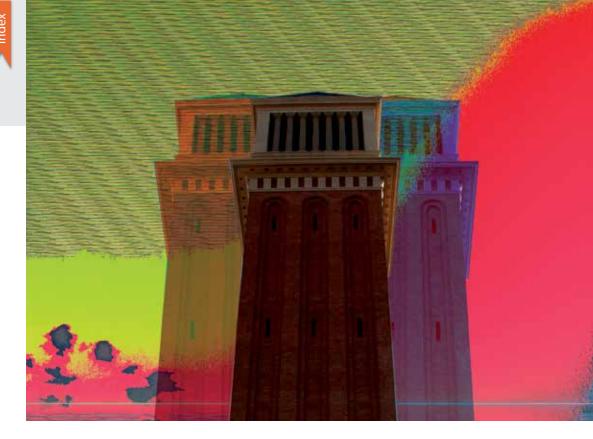
SUBJECTS STUDIED

Core disciplines

Computer graphics / Multimedia dramaturgy / Photography / History of contemporary art / Techniques of digital animation / Theory and method of mass media / Cultural anthropology / Digital video / Multimedia design / Interactive systems / Sound design / Audiovisual techniques for the web / Filming techniques

Advanced and supplementary disciplines

Linear audiovisuals / Computer games / Digital staging / Light design / Didactic methodologies of audio visual communication / Semiotics / History of cinema and video / History of music and musical theatre / Techniques of audio visual documentation /



3D digital modelling techniques / Editing and montage techniques / Use of software for the web / Artistic anatomy / History of modern art / Digital applications for art / Video sculpture / History of photography

ADMISSION

To be eligible for admission, you must have a high school diploma or other recognised suitable qualification obtained abroad and foreign students must have certified knowledge of the Italian language. The admissions test comprises a general knowledge paper, an audiovisual test and an aptitude interview.

FUTURE EMPLOYMENT PROSPECTS

Graduates from the First Level Course in Art and New Technologies will go on to work in different areas, both as professional freelance artists in new technologies and also collaborating in the planning, design and implementation of specific interventions of new technologies, from the design and creation of interactive audiovisual and multimedia projects to virtual modelling.

Valorisation of Cultural Heritage Disciplines



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■ IF YOU ARE INTERESTED IN

- The history of art, cultural heritage, and the world of exhibitions and museums
- Valorisation and enhancement of cultural heritage and the landscape
- Communication applied to art and culture

The three year First Level Academic Diploma in Communication and Valorisation of Cultural Heritage aims to train versatile and creative professionals qualified to follow a range of different careers in the private and public sector: protection bodies, local authorities, foundations and private entities. In addition to a solid cultural background (history of art and architecture, archaeology, archives, and other categories of cultural heritage, and history and theory of conservation, etc.) it provides all the theoretical, methodological and application tools necessary for a correct approach to communication and valorisation.

SUBJECTS STUDIED

Core disciplines

Design and evaluation of cultural heritage / History of ancient art / History of medieval art / History of modern art / History of contemporary art / Aesthetics / Basics in iconology and iconography / Cultural and natural heritage 1 (history and theory) / Cultural and natural heritage 2 (landscape theories) / Cultural and natural heritage 3 (single subject course) / Cultural heritage in the modern age / Museography 1 / Museography 2 / Museology and the history of collecting / Exhibition design / Communication and valorisation of archive assets / History and documentation of architectural heritage / Valorisation of archaeological heritage

Advanced and supplementary disciplines

Cultural anthropology / Economics of the art market / Photography for cultural heritage / Cultural Heritage legislation / History of film and video / History of photography / History of artistic techniques / Web design



ADMISSION

To be eligible for admission, you must have a high school diploma. Good general knowledge is also a requirement, while no particular drawing skills are called for. Students must pass a written test (an essay on a topic from the history of art) followed by an aptitude interview.

FUTURE EMPLOYMENT PROSPECTS

The cultural education received during the three year diploma in the field of cultural heritage gives access to a number of different possible careers. Graduates will be able to act as consultants and provide assistance to local conservation and protection bodies for the design and creation of valorisation programmes, exhibition events, cultural services for the general public, for the use of monumental buildings, panoramic and urban parks and also for promotional activities and editorial initiatives. Graduates will also be able to work as archive assistants in cultural institutions, galleries etc., as organisers of exhibitions and activities in archaeological sites and "literary parks" (journeys that recall places in literature), as specialists in the management of tourist communication and in the application of new forms of multimedia and social communication; as organisers of conferences and cultural events; and as communication specialists in museums, libraries, foundations and cultural institutions.

Communication and Didactics of Art





■ IF YOU ARE INTERESTED IN

- Contemporary art and its relationship with modern day knowhow
- Design and set-up of exhibition and museum spaces
- Communication techniques for conveying and teaching contemporary arts through traditional media and new technologies

The First Level Course in Communication and Didactics of Art is characterised by a theoretical approach with disciplines that explore all the areas of the history of art and the history of criticism, as well as aesthetics, phenomenology and anthropology, pedagogy, museum tutorials, and archive cataloguing. Set in the Brera environment, in contact both with historical traditions and the artists, this course allows you to enhance your training with workshops that offer a closer look at artistic practices and new technologies, providing the opportunity to identify specific interests which can then be explored in greater depth in the Two Year Visual Cultures and Curating Practices course.

SUBJECTS STUDIED

Core disciplines

Cultural Anthropology / Natural and cultural heritage / Cataloguing and archive management / Aesthetics / Phenomenology of contemporary arts / History of contemporary art 1 / History of contemporary art 2 / History of modern art / Didactics of artistic styles / Didactics of multimedia 1 / Didactics for museums 1 / Didactics for museums 2 / Didactic methodologies for audio visuals / Museology and the history of collecting / Pedagogy and didactics of art / History and methodology of art criticism / Extra-media techniques

Advanced and supplementary disciplines

Design for painting / History of film and video / History of design / History of design and graphics / History of architecture and urban planning / History of photography / History of fashion / History of applied arts / History of artistic techniques / History of performance / Techniques and technologies of visual arts / History and theory of cultural heritage



ADMISSION

To be eligible for admission, you must have a high school diploma or equivalent foreign qualification. The admissions test is a multiple choice paper with 30% of the questions on general knowledge and 70% on specific history of art, from ancient times to the present dav

FUTURE EMPLOYMENT PROSPECTS

- · Professional careers in the communication and organisation of art exhibitions and events (press office, public relations, curatorship)
- Cataloguing and archiving of contemporary works of art
- Creation and design of didactic workshops for a wide target

Painting



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■ IF YOU ARE INTERESTED IN LEARNING MORE ABOUT

- A multidisciplinary preparation in the field of contemporary art styles
- Debate and critical reflection on contemporary artistic activities
- Design and creation of advanced research exhibition projects

The Second Level Visual Arts Course in Painting aims to provide specific training in painting styles together with a multidisciplinary preparation in the field of art with particular reference to theories, knowledge, practices and styles of contemporary art. The central focus is the progress in the creation of work interpreted for its methodological and design as well as its operational aspect. Taught in a way that intends to enhance in-depth knowledge of the theories, materials and technological tools of art and relative influences, the course also aims to develop interpretation skills related to the complex phenomena in the world of art, its settings and contexts, diffusion, and interpretation of reality and contemporary image. For this purpose, the workshops are places of experience on a specific yet well integrated training course which will cover the most relevant topics.

SUBJECTS STUDIED

Core disciplines

Painting 1 / Painting 2 / Human body semiotics / Morphology and shape dynamics / Philosophy of art / History of contemporary art 1 / History of contemporary art 2 / Photography / Techniques and technologies of visual art / Phenomenology of contemporary arts / History and methodology of the criticism of art / Digital applications for art / Latest trends in visual arts / Planning and design for painting

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available and with Seminars, Workshops, Internships and Traineeships



ADMISSION

Admission is automatic for those students who have graduated from the Accademia di Brera with the First Level Academic Diploma in Painting.

A motivational interview and assessment of any previous career and portfolio by the School Board and conditional advancement on retaking failed exams if the student:

- Comes from another Accademia
- Comes from other Italian or foreign university faculties
- Comes from a Four Year course (under the former education system)

University standards have set a limit of 12 CFA (University Training Credits) for previous professional knowledge and activities.

FUTURE EMPLOYMENT PROSPECTS

Employment prospects are those in the visual arts world and relative specialised professions in the field of aesthetics and art, communication and the movement of art,

IF YOU ARE INTERESTED IN LEARNING MORE ABOUT

- Your artistic research in traditional sculpture or in the experimentation of new styles
- Debate and critical reflection on sculpture in the context of contemporary artistic practices
- An exhibition project for your works to be developed as part of the didactic context of the School

The **Second Level Course in Sculpture** aims to develop poetics, styles, and design methodologies in young artists already familiar with basic sculpture technologies, in a critical exchange between teachers and students and in relation to production contexts, both in traditional exhibition environments and the broader scope of urban spaces.

SUBJECTS STUDIED

Core disciplines

Sculpture 1 / Sculpture 2 / Techniques of marble and semi precious stone / Aesthetics of visual arts / History of contemporary art / Planning and design of urban and local interventions / Anthropology of art / Techniques of sculpture / Foundry techniques / Latest trends in visual arts / Virtual architecture / Decoration / Multi media installations

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available and with Seminars, Workshops, Internships and Traineeships



ADMISSION

Admission is automatic for those students who have graduated from the Accademia di Brera with a First Level Academic Diploma in Sculpture.

A motivational interview and assessment of any previous career and portfolio by the School Board and conditional advancement on retaking failed exams if the student:

- Comes from another Accademia
- Comes from other Italian or foreign university faculties
- Comes from a Four Year course (under the former education system)

FUTURE EMPLOYMENT PROSPECTS

Senior professional roles in the world of visual arts and related specialist professions in the field of aesthetics and art, as well as in architecture and urban planning.

Decoration





- Styles of contemporary decoration that fuel research in visual arts with regard to architecture, and the urban and natural environment
- Personal research on a creative design theme in the public and private context
- The tools, critical and theoretical knowhow and project objectives used synergically by artists in the spatial and contextual relationships of their work

The **Second Level Course in Decoration** provides advanced training in forging personal decoration style codes, together with a multidisciplinary preparation for the field of art with particular reference to theory, knowhow and contemporary art practices. Focus is on progress and development in the creation of personal work, driven by consolidated methodological and design motivations, in awareness of traditions and characterised by innovation and experimentation.

SUBJECTS STUDIED

Core disciplines

Decoration 1 / Decoration 2 / Philosophy of art / History of contemporary art / Latest trends in visual arts / Drawing techniques and technologies / Video installation / Contemporary plastic techniques / Sustainable design / History of applied arts / Photography / Sculpture / Planning and design methodologies

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available and with Seminars, Workshops, Internships and Traineeships



ADMISSION

Admission is automatic for those students who have graduated from the Accademia di Brera with a First Level Academic Diploma in Decoration.

A motivational interview and assessment of any previous career and portfolio by the School Board and conditional advancement on retaking failed exams if the student:

- Comes from another Accademia
- Comes from other Italian or foreign university faculties
- Comes from a Four Year course (under the former education system)

FUTURE EMPLOYMENT PROSPECTS

Graduates from the Two Year Course in Decoration will go on to become freelance professionals in a wide range of areas, encompassing the creation of visual works of art and the planning and designing of larger local projects. Acquisition of these highly specialised qualifications in traditional and multimedia artistic techniques allows this knowhow to be applied in a number of creative activities, opening up opportunities for collaboration in organisational and managerial roles in different areas where design and operational skills targeting both public and private clients are required.

Graphic Art

Go to website



- Your artistic research from a theoretical, critical and operational perspective
- The study of traditional graphic techniques together with the knowhow of multimedia styles of expression
- All the tools and professional skills required to create an exhibition project for your artwork, also within a context of international exchange

One of the main objectives of the **Second Level Course in Graphic Art** is to provide specific training in the styles of contemporary art graphics in visual arts, in relation to current practices of creating and to critical discussion. The main focus is the knowledge of the rich and varied world of graphic arts, from drawing to photography, from the classical engraving of the great Masters through to digital fine art, a set of teachings intended to reach beyond providing merely operative, methodological and planning and design knowhow, to include cultural, instructive teachings than enable greater awareness and ability in the development of personal artistic projects.

SUBJECTS STUDIED

Core disciplines

Techniques of Engraving- Art Graphics 1 / Techniques of Engraving- Art Graphics 2 / Graphic techniques and technologies / Phenomenology of contemporary arts / Techniques of digital animation / Latest trends in visual arts / Multi media planning and design / Art anthropology / Human body semiotics / Phenomenology of image / History of contemporary art / Avant-garde chalcography techniques / History of modern art

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available and with Seminars, Workshops, Internships and Traineeships



ADMISSION

Admission is automatic for those students who have graduated from the Accademia di Brera with a First Level Academic Diploma in Graphic Art. A motivational interview and assessment of any previous career and portfolio by the School Board and conditional advancement on retaking failed exams if the student:

- Comes from another Accademia
- Comes from other Italian or foreign university faculties
- Comes from a Four Year course (under the former education system)

FUTURE EMPLOYMENT PROSPECTS

Second Level Graduates in Graphic Arts will develop and consolidate skills enabling them to take on professional roles in different fields: as freelance professional artists and more generally in the vast field of visual arts, to creative activities and teaching, in publishing, the world of illustration and/or graphic design. Their cultural baggage will be enhanced with operational skills and knowhow from the history of art through to aesthetics, providing the necessary skills to successfully undertake professional careers in the varied world of art.

Art Therapy



IF YOU ARE INTERESTED IN LEARNING MORE ABOUT

- Art but your passion is not fulfilled solely within the traditional world of the visual arts
- Art therapy and you have compassion for others
- Experimenting new opportunities in artistic communication

The objective of the Course is to foster the training of an innovative new professional profile: the art therapist. An expert in visual communication, able to interact with therapeutic teams related to psychic and/or socio-environmental distress, the art therapist experiments the different languages of art as an expressive and creative opportunity that promotes "self care". In addition to lectures, individual research and analysis, participation in conferences, seminars, workshops and internships, artistic production, the creation of art therapy workshops in healthcare facilities or socioeducational organisations, traineeships with the different partner organisations in the socio-educational and health sphere are considered essential for achieving course objectives and aspiring to high levels of professional art therapy.

SUBJECTS STUDIED

Core disciplines

History of contemporary art / Pedagogy and didactics of art / History of contemporary music / Chromatology / Principles and techniques of art therapy 1 and 2 / Creative childhood development practices / Complementary expressive arts techniques / Human body phenomenology / History and case studies of art therapy / Anatomy / Human body semiotics / Fundamentals of psychiatry / Pedagogy

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available and with Seminars, Workshops, Internships and Traineeships



ADMISSION

Enrolment is open to all those who have a First Level Academic Diploma or First Level Degree in art, literature or scientific medicine. Selection for admission entails an aptitude-motivational interview and evaluation of the curriculum vitae and curriculum studiorum, together with a personal portfolio of artistic documentation, publications, conference participation, etc. Registration for the aptitude interview is exclusively online, on the Accademia di Belle Arti di Brera website at (www.accademiadibrera.milano.it). Enter your personal data and follow the relative procedural instructions.

FUTURE EMPLOYMENT PROSPECTS

Since this two-year specialisation course was set up in 2004-05, approximately 60% of graduates have carried out art therapy activities in the following environments:

- Psychiatric Care Services (psychiatric rehabilitation facilities)
- Pedagogical artistic field (primary school education)
- Preventive structures (social services)
- · Youth distress, prevention and recovery areas (protected communities, drug addiction recovery facilities, youth detention centres/prisons, etc.)
- Problematic ethnic-social-cultural integration of immigrants
- Disabilities (socio-educational centres)
- Healthcare facilities (hospitals, departments, oncology, geriatrics, paediatrics, cardiology wards, etc.)
- Relations with international Associations for aid and support to children and destitute adults..

Set Design Theatre



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■ IF YOU ARE INTERESTED IN LEARNING MORE ABOUT

· The world of theatre design

The Second Level Course in Set Design for the Theatre aims to develop the specialised skills necessary for the planning and design of the different forms of performance, and alternates theoretical and critical study with laboratory activities, workshops and internships with structures operating in Italy. The course structure focuses on direct participation in training sessions for creating and staging theatrical, operatic and dance performances, events and travelling shows. For this purpose each year sees the planning of collaboration and participation in staging projects and their production, offering a hands-on experience for a course that is not merely theoretical. The Brera School of Set Design has traditionally forged stable collaborative relations with the most important Italian opera companies, renowned set design laboratories, famous theatrical companies and prestigious professionals.

SUBJECTS STUDIED

Core disciplines

Set Design 1 / Set Design 2 / Stagecraft / Direction / Culture of performance / 3D digital modelling techniques / Techniques of video theatre production / Lighting engineering / Basics of contemporary philosophy / History of contemporary art / Literature and philosophy of theatre / Technical design and drafting / History of contemporary music

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available with Seminars, Workshops, **Internships and Traineeships**



ADMISSION

The transition from the First to the Second Level within the Accademia's School of Set Design is automatic for a capped number of students.

Students from another School, Accademia or university faculty must take an admissions test. The admissions test for the Second level Diploma Course comprises:

- A drawing and artwork test on a specific specialisation course subject that consists of a number of assignments with techniques chosen by the candidate.
- An aptitude interview with presentation of a portfolio showcasing works and proiects.

FUTURE EMPLOYMENT PROSPECTS

Graduates will carry out professional activities in the different areas of theatrical set design for musical theatre, events and any kind of travelling show.

Set Design Cinema and TV



46

■ IF YOU ARE INTERESTED IN LEARNING MORE ABOUT

The world of design for cinema and television

The Second Level Course in Set Design for the Cinema and TV aims to develop the specialised skills necessary for the planning and design of the different sets for television, films, and events and alternates theoretical and critical study with laboratory activities, workshops and internships that involve highly qualified professional figures. Interdisciplinarity and collaboration between courses form the basis of an educational model that fosters direct participation in laboratory training sessions that aim to promote creation and design of sets, also using digital expression and augmented reality. For this purpose each year sees the planning of workshops and/or seminars intended to integrate curricular teaching with the most contemporary and advanced experiences in a continually evolving sector. The Brera School of Set Design has traditionally forged strong stable collaborative relations with the most prestigious professionals in the sector and with the most highly qualified TV and film production companies, photographic studios, trade fair and exhibition organisations.

SUBJECTS STUDIED

Core disciplines

Drawing techniques and technologies / Photography supervision / Aesthetics / History of film and video / History of television and television shows / Set design for television / Set design for cinema / Stagecraft / Direction / 3D digital modelling / Lighting engineering / Theory and analysis of film and audiovisuals

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available with Seminars, Workshops. **Internships and Traineeships**



ADMISSION

The transition from the First to the Second Level within the Accademia's School of Set Design is automatic for a capped number of students.

Students from another School, Accademia or university faculty must take an admissions test. The admissions test for the Second level Diploma Course comprises:

- A drawing and artwork test on a specific specialisation course subject that consists of a number of assignments with techniques chosen by the candidate.
- An aptitude interview with presentation of a portfolio showcasing works and projects.

FUTURE EMPLOYMENT PROSPECTS

Graduates from this School will go on to work as professionals in the many fields of stage and set design in cinema and television, installations for events, fairs and all kinds of exhibitions.

Set Design **Costume Design**

48

IF YOU ARE INTERESTED IN LEARNING MORE ABOUT

• The world of costume design for performance

The Second Level Course in Set Design for Costume Design aims to develop the specialised skills necessary for the planning and design of the different forms of costumes for show business. The course structure alternates theoretical and critical study with laboratory activities, workshops and internships in professional structures in Italy, under the supervision of highly qualified professional figures. For this purpose each year sees the planning of opportunities for collaboration and participation in theatrical staging projects, events, historical processions and artistic research. Interdisciplinarity and collaboration between courses form the basis of an educational model that fosters recognition of how these different disciplines belong to the same field of work and promote direct participation in training opportunities with a view to promoting production. The Brera School of Set Design has traditionally forged stable collaborative relations with the most important, prestigious and qualified Italian costume design laboratories, opera companies, theatres, television and film, and professional companies in Italy.

SUBJECTS STUDIED

Core disciplines

History of costume 1 / History of costume 2 / Literature and philosophy of theatre / Human body semiotics / Performance techniques for visual arts / Costumes for performance 1 / Costumes for performance 2 / Techniques of costume design and creation / Direction / Tailoring techniques for costumes 1 / Tailoring techniques for costumes 2 / Design of accessories / Theatrical make-up and costume

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available with Seminars, Workshops, **Internships and Traineeships**



ADMISSION

The transition from the First to the Second Level within the Accademia's School of Set Design is automatic for a capped number of students.

Students from another School, Accademia or university faculty must take an admissions test. The admissions test for the Second level Diploma Course comprises:

- A drawing and artwork test on a specific specialisation course subject that consists of a number of assignments with techniques chosen by the candidate.
- An aptitude interview with presentation of a portfolio showcasing works and proiects.

FUTURE EMPLOYMENT PROSPECTS

Graduates will carry out professional activities in the different areas of design, planning and production of costumes for theatre, films, TV and any other kind of event.

Product Design

Go to website

■ IF YOU ARE INTERESTED IN LEARNING MORE ABOUT

- The project, using innovative techniques and methodologies
- The relationship with the world of artisan and industrial production
- The fusion between artistic ideas and project culture

The Second Level Course in Product Design aims to train professionals who, embracing both the tradition of the applied arts and the culture of industrial design and application of new technologies to design, can join the world of business production, fully prepared intellectually and with adequate operational tools.

The course prepares artistic design specialists able to create design products that will fully respond to the needs of innovating styles, clients, and the market.

SUBJECTS STUDIED

Core disciplines

Product design 1 / Product Design 2 / Land Design / Urban design / Project culture / Digital modelling techniques / Design management / Cultural marketing basics / Technology of new materials / History of design / Planning and design methodologies / Business organisation and logics / Didactic methodologies of audiovisual styles

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available and with Seminars, Workshops, Internships and Traineeships



ADMISSION

Admission is automatic for a capped number of students who obtained the First Level Academic Diploma in Artistic Design for Business at the Accademia di Brera. Students from another Accademia or university faculty must take an admissions test that includes an aptitude interview and presentation of the candidate's portfolio showcasing works and projects.

FUTURE EMPLOYMENT PROSPECTS

The course prepares a highly specialised yet adaptable professional profile, capable of working in different areas: as freelancers in design agencies and companies, within a diversified production system that ranges from artisan businesses to small and medium-sized companies right up to large corporations.

Fashion Design





- The world of fashion, through awareness of today's visual culture and fashion and the ability to evaluate design from contemporary and historical perspectives
- Creativity applied to clothing, the personalisation of design development and the ability to interpret ideas from research, acquiring practical experience of how an experimental and 3D approach to design can lead to new possibilities
- A creative exploration of imagery, with colours, materials, techniques and appropriate presentation tools

The aim of the Second Level Academic Diploma Course in Fashion Design is to guide students towards a creative-professional process able to perceive contemporary moods and understand the needs and perspectives of the fashion system, training specialists in the design of clothing collections with a strong creative flair, endorsing manual skills as well as artisan and industrial techniques in an expressive and innovative way.

This is achieved by teaching tools suitable for a career in design to facilitate future employment on the international scene, by encouraging individualism and creative and practical skills in generating and realising personal ideas; the capacity to generate and communicate ideas effectively using visual methods, a flexible approach and the ability to learn from a wide variety of input.

SUBJECTS STUDIED

Core disciplines

Fashion design 1 / Fashion design 2 / Modelling / History of fashion / Graphic prints and patterns for fashion design / Material design / Textile culture / Fashion setting / Accessory design / Jewellery design / Culture of fashion materials / History of contemporary art / Design management

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available and with Seminars, Workshops, Internships and Traineeships



ADMISSION

Admission is automatic for those students who have graduated from the Accademia di Belle Arti di Brera with a First Level Academic Diploma in Artistic Design for Business. Students from another Accademia or University Faculty must take an admissions test that includes an aptitude interview and presentation of the candidate's portfolio showcasing works and projects.

FUTURE EMPLOYMENT PROSPECTS

The course prepares a highly specialised yet adaptable professional profile, capable of working in different areas: as a freelancer in design agencies and companies, within a diversified production system that ranges from artisan businesses to small and medium-sized companies right up to large corporations.

Art and New Technologies Multimedia Arts of Cinema and Video



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IF YOU ARE INTERESTED IN LEARNING MORE ABOUT

Cinema and video, with particular reference to research and artistic innovation and experimentation, multimedia and the new media

The Second Level Course in Multimedia Arts of Cinema and Video trains artists and professionals in the fields of cinema and video, multimedia and new media, who will be capable of working in diversified production and distribution contexts. The distinguishing characteristic of this course is its orientation towards production, design and the realisation of interdisciplinary and intermediary products, relating to the most relevant professional artistic businesses in the field of research and experimentation.

The course of study develops around the acquisition of skills in the sectors of production, direction, editing, multimedia design, digital animation, interface design, multimedia installation, video and video installation, styles in contemporary art and new media art, the history and archaeology of media, history of cinema and video, visual anthropology, and social communication.

SUBJECTS STUDIED

Core disciplines

Theory, analysis and methodology of cinema and audiovisuals / History of contemporary art / History of cinema and video / Direction / Image archetypes / Social communication / Multi media communication and styles / Video production basics / Editing and montage techniques / Digital video / Interface aesthetics / Organization and production of media art / Digital image elaboration

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available and with Seminars, Workshops, Internships and Traineeships



ADMISSION

To be eligible for admission, you must have a first level academic diploma or corresponding Laurea (Bachelor's degree) or other recognised suitable qualification obtained abroad and foreign students must have certified knowledge of the Italian language. Admission entails an interview to assess the aptitude, motivation and educational back-

ground of applicants with presentation of their portfolio showcasing works and projects related to the multimedia arts of cinema and video.

FUTURE EMPLOYMENT PROSPECTS

Graduates in this sector will be able to carry out professional activities linked to the production of cinema, video and multimedia products with a high expressive and artistic content in the sectors of performance, internet, fashion, advertising, and information.

Art and New Technologies Multimedia Arts of Net Art



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■ IF YOU ARE INTERESTED IN LEARNING MORE ABOUT

I new media, le culture digitali e delle reti, la realtà aumentata, le esperienze immersive e le installazioni multimediali, l'intermedialità e la multidisciplinarietà

The Second Level Specialisation Course in Multimedia Arts - Net Art trains artistic operators and professionals specialised in the use of digital and electronic technologies for the creation of intermedia and multidisciplinary projects. The distinguishing characteristic of this course is its orientation towards a wide variety of products (from artistic installation to video games) closely linked with professional artistic businesses in the field of research and experimentation.

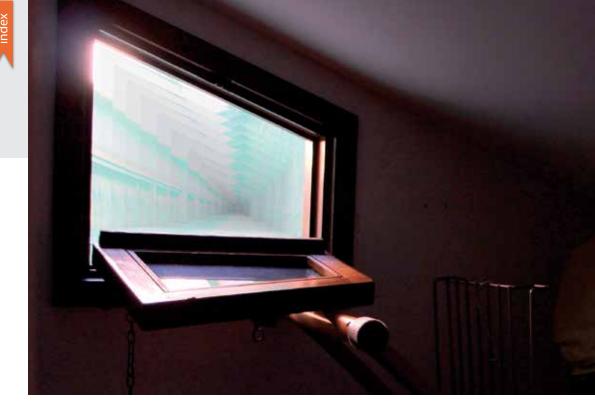
The course of study develops around the acquisition of skills in the sectors of cybernetics and AI, multimedia design, the performing arts, digital animation, planning and design of sound spaces and environments, media design, multimedia installation, videos and video installations, web design, the creation of virtual environments and immersive experiences, 3D animation and modelling, contemporary art and new media art styles, the history and archaeology of media, and social communication.

SUBJECTS STUDIED

Core disciplines

Social communication / Multimedia design / Performing and interactive arts / Digital modelling techniques / Digital animation / Aesthetics of interfaces / Cybernetics / Net Art / Video design / Sound design

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available and with Seminars, Workshops, Internships and Traineeships



ADMISSION

To be eligible for admission, you must have a first level academic diploma or corresponding Laurea (Bachelor's degree) or other recognised suitable qualification obtained abroad and foreign students must have certified knowledge of the Italian language. Admission entails an interview to assess the aptitude, motivation and educational back-

ground of applicants with presentation of their portfolio showcasing works and projects related to the multimedia arts of net art.

FUTURE EMPLOYMENT PROSPECTS

As well as the sector of contemporary art, graduates in this sector will be able to take on highly expressive professional artistic roles in many diverse technological areas and in the various hybrid forms between these and traditional disciplines such as interactive exhibition design, web design, creation of applications, video game development, design and creation of spaces for e-learning, and artistic direction in digital publishing, marketing and branding.

Photography

Go to website



IF YOU ARE INTERESTED IN LEARNING MORE ABOUT

Photography through its multiple visual and technical, conceptual and artistic approaches.

The Second Level Two Year Course in Photography aims to train an artist-cumphotographer with conceptual, historical and visual expertise, able to interpret creative projects in a very personal, innovative way. Consolidated photographic techniques will also characterise a professional who, based on their research or work perspectives, knows how to design and create projects in the commercial, documentary and communication fields, having gained sensitivity in social dynamics.

SUBJECTS STUDIED

Core disciplines

Photography direction / Photography 1 / Photography 2 / Digital photography / Photography for cultural heritage / Scientific photography / Photographic documentation / Aesthetics of new media / Latest trends in visual arts / Contemporary art styles / Contemporary art phenomenology / Art anthropology / Design methodology of visual communication / Filming techniques

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available and with Seminars, Workshops, Internships and Traineeships



ADMISSION

To be eligible for admission, you must have a First Level Academic Diploma or corresponding Laurea (Bachelor's degree) or other recognised suitable qualification obtained abroad and foreign students must have certified knowledge of the Italian language. Admission entails an interview to assess the aptitude, motivation and educational background of applicants with presentation of their portfolio showcasing works realised with any photographic technique and any other material deemed useful.

FUTURE EMPLOYMENT PROSPECTS

Freelance work in the many different sectors of photographic, artistic, commercial, and publishing imaging and in all areas of communication.

Creative Communication for Cultural Heritage



60

■ IF YOU ARE INTERESTED IN LEARNING MORE ABOUT

- The world of exhibitions and museums
- Innovative communication processes applied to exhibition
- The creation of complementary communication projects for exhibitions and museums

The Second Level Diploma Course in Creative Communication has a single curriculum and aims to provide highly specialised training to professionals who will go on to carry out valorisation activities directly for or in collaboration with public or private institutions. For this reason, the course is designed to provide students with a range of skills in the different communication sectors, from traditional areas to the new media, enabling them to develop the professional skills needed for the valorisation of cultural heritage. Particular importance is given to exhibition projects considering museums and exhibitions as the main communication tools for cultural heritage.

Lectures are accompanied by workshops, seminars and courses held in collaboration with the most interesting Italian museums, their cultural and management aspects providing students with an opportunity to put themselves to the test. Particular importance is given to traineeships, which offer students the chance to complete their training with a typical experience in the world of work, thanks to long-standing relations between the Accademia and museums, galleries, institutions, and companies operating in the field of cultural heritage.

SUBJECTS STUDIED

Core disciplines

Photographic documentation and records / History of contemporary art / Interaction design / Communication and valorisation of museum collections / Valorisation of architectural and natural heritage / Methods of archiving and conservation of digital arts / Museology and management of display and exhibition systems / Exhibition communication / Marketing and promotion communication (mandatory) / Editorial systems for art / Multimedia for cultural heritage (mandatory) / Public relations (mandatory) / Semiotics and rhetoric of display and exhibition systems (optional) / Didactics for museums (optional)

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available and with Seminars, Workshops, Internships and Traineeships



ADMISSION

Admission is automatic for all graduates with a First Level Academic Diploma in Valorisation of Cultural Heritage Disciplines. Graduates with three year bachelor degrees in humanities must attend an aptitude interview and show they have already acquired knowledge pertinent to this course of study. Deadlines for admission applications, interview dates, and enrolment details are published on the Accademia website.

FUTURE EMPLOYMENT PROSPECTS

The cultural training acquired during the two year course will allow graduates to work in the planning, design and coordination of museum communication programmes, in the creation of exhibitions, and the planning and creation of cultural itineraries for archaeological sites, nature and "literary" parks, and also for cultural tourism. The digital design training provided, applied to contemporary issues, will give graduates the skills they require for building virtual and augmented realities for cultural heritage.

Visual Cultures and **Curating Practices**



IF YOU ARE INTERESTED IN LEARNING MORE ABOUT

- The complexity of contemporary art styles through image
- The contemporary arts system, its relations with the market and exhibition organisations
- Ways and means of writing art and about art, the processes of criticism, planning, design, curating exhibitions

The Two Year Course in Visual Cultures and Curating Practices fosters the first specialisation in Italy aimed at exploring visual cultures through an analytical grid made up of critical theory, philosophy and cultural studies. In the special setting of Brera, in contact with the artists and based on a solid track record in theoretical knowhow, the Accademia trains critics, managers of cultural events and curators.

Every year a special didactic project is funded, involving all the School's professors and big names from the world of art, the objective being to put together an exhibition curated by a selected group of students.

SUBJECTS STUDIED

Core disciplines

Philosophy of art / History of contemporary art / Phenomenology of contemporary arts / History and theory of image and portrayal / Contemporary methodologies and techniques / Method and theory of history of art / The technology of education / Phenomenology of the media / Museology and management of exhibition system / Contemporary museology / Economics and the art market / Basics in press and journalistic communication / Contemporary art styles

Advanced and supplementary disciplines chosen by the student Additional courses are to be chosen from those available and with Seminars, Workshops, Internships and Traineeships



ADMISSION

Admission is automatic for all graduates with a First Level Academic Diploma in Communication and Didactics of Art, including those from any academies in the AFAM system. A motivational interview is required for First Level Academic Diploma graduates from other Schools in the AFAM system and for graduates from other University faculties. The aim is to ensure an appropriate level of knowledge and conditional advancement based on retaking failed exams.

FUTURE EMPLOYMENT PROSPECTS

- Professional activities in the sectors within the world of art, art criticism, and preservation work.
- · Manager of cultural events with skills in the design and organization of exhibition
- · Professional activity regarding marketing and communication of exhibition events (press office, PR)...

Restoration

Qualifying for the profession of Cultural Heritage Restorer



The Accademia di Brera **School of Restoration** was set up in 1997 with the aim of offering specialised training in the restoration, maintenance and conservation of contemporary works of art. In 2008, the School was named after Camillo Boito, a renowned architect, professor and intellectual who taught Architecture at the Accademia and was responsible for some truly exemplary restorations of his time and also drew up the inaugural Charter of Restoration in 1883. The stables of Villa Borromeo made 1,200 square metres available for the School's teaching and workshop activities, following ministerial accreditation for the School's five year course in restoration in January 2013. The single cycle Course in Restoration is a five-year course of study that gives students a Second Level Academic Diploma qualifying them as professional cultural heritage restorers. The course currently comprises three qualifying specialisations: PFP1 - Stone materials and their by-products. Decorated architectural surfaces, PFP2 - Objects painted on wooden and textile supports. Objects carved from wood, wooden furnishings and structures. Crafted, assembled and/ or painted products in synthetic materials, PFP5 - Books and archive materials - products in paper/parchment - photographic, cinematographic and digital material. The course of study comprises some shared subjects, both historic-artistic and technical-scientific, plus workshops specific to the three qualifying professional profiles. This guarantees students are fully prepared to take the final qualifying exam.

ADMISSION

Every year the School of Restoration admits 10 students for each specialisation, subject to passing admissions tests comprising artwork (the same for all), aptitude (different for each specialisation) and general knowledge. For specific information about the admissions tests, please contact the Registrar's Office.

PFP1 Course:

Stone materials and their by-products. Decorated architectural surfaces

SUBJECTS STUDIED

Basics of Chemistry applied to Restoration / History of Ancient Art / Basics of Physics applied to Restoration / Natural and Cultural Heritage / Drawing for restoration / Photography for Cultural Heritage / Techniques in marble and semi precious stones for restoration / Basic IT skills / History of Medieval Art / History and Theory of Restoration 1 / Restoration of Stone materials 1 / Cultural Heritage legislation / Design and Evaluation of



Cultural Heritage / Basics of Biology applied to Restoration / Mosaic and stone covering techniques for restoration / Wall painting techniques for restoration / IT for restoration / Digital modelling techniques / History of Modern Art / Technologies of Materials for Restoration / Wall painting restoration 1 / Moulding techniques for restoration / Chemistry applied to Restoration / Plaster and stucco restoration 1 / History of contemporary art / Building site health and safety legislation / History of Architecture / Mineralogy / English for Communication Arts 1 / Diagnostics 1 / Conservation issues of contemporary art / Restoration of stone materials 2 / Plaster and stucco restoration 2 / Restoration of mosaics and stone coverings / Wall painting restoration 2 / Museology / Methods of handling works of art / English for Communication Arts 2 / Diagnostics 2 / Restoration of contemporary wall paintings / History of artistic techniques

■ FUTURE EMPLOYMENT PROSPECTS

- Institutions of the Ministry of Cultural Heritage and Activities responsible for the protection of Cultural Heritage (supervisory bodies, museums, archaeological sites, monumental buildings, etc.)
- Public and private research institutions operating in the field of conservation and restoration of cultural heritage
- Laboratories, companies and professional organizations in the sector

Restoration

Qualifying for the profession of Cultural Heritage Restorer





PFP2 Course:

Objects painted on wooden and textile supports. Objects carved from wood, wooden furnishings and structures. Crafted, assembled and/or painted products in synthetic materials

SUBJECTS STUDIED

Basics of Chemistry applied to Restoration / History of Ancient Art / Basics of Physics applied to Restoration / Natural and Cultural Heritage / Drawing for restoration / Photography for Cultural heritage / Techniques of painting on wooden and textile supports / Basic IT skills / History of Medieval Art / History and Theory of Restoration 1 / Restoration of painted objects on wooden supports 1 / Cultural Heritage legislation / Design and evaluation of Cultural Heritage / Basics of Biology applied to Restoration / Gilding techniques / Techniques of wood carving / Techniques of processing textile materials / IT for restoration / Digital modelling techniques / History of Modern Art / Technologies of materials for Restoration / Restoration of wood carved objects / Chemistry applied to Restoration / Restoration of crafted objects in synthetic materials, assembled and/or painted 1 / Restoration of objects painted on textile supports 1 / History of contemporary art / Building site health and safety legislation / History of applied arts / Industrial chemistry / Techniques and materials of contemporary arts / English for Communication Arts 1 / Diagnostics 1 / Conservation issues of contemporary art / Restoration of paintings on wood supports 2 / Restoration of paintings on textile supports 2 / Restoration of objects in synthetic materials, crafted, assembled and/or painted 2 / Restoration of furniture and wooden structures / Museology / Methods for handling works of art / English for Communication Arts 2 / Diagnostics 2 / Restoration of contemporary wall paintings / History of artistic techniques



FUTURE EMPLOYMENT PROSPECTS

- Institutions of the Ministry of Cultural heritage and Activities Responsible for protecting Cultural Heritage (supervisory bodies, museums, monumental buildings
- Public and private research Institutions operating in the field of conservation and restoration of cultural heritage;
- Laboratories, companies and professional organisations in the sector;

Restoration

Qualifying for the profession of Cultural Heritage Restorer





PFP5 Course:

Books and archive materials - products in paper/parchment, photographic, cinematographic and digital material

SUBJECTS STUDIED

Basics of Chemistry applied to Restoration / History of Modern Art / Basics of Physics applied to Restoration / Cataloguing and Archive management / Design for restoration / Photography for Cultural heritage / Paper and parchment Restoration techniques / Basic IT skills / History of Medieval Art / History and Theory of Restoration 1 / Restoration of articles in paper and parchment 1 / Cultural Heritage legislation / Basics of Biology applied to Restoration / Photography techniques / Techniques of leather and hide products / Techniques and technologies of art graphics for restoration / Paper technologies / Bookbinding techniques / Digital image processing / IT for restoration / History of drawing and artwork / Technologies of Materials for Restoration / Restoration of books and archive materials 1 / Video editing / Chemistry applied to Restoration / Restoration of articles in paper and parchment 2 / Restoration of photographic materials 1 / History of contemporary art / Building site health and safety legislation / History of printing and publishing / Industrial chemistry / English for Communication Arts 1 / Diagnostics 1 / Conservation issues of contemporary art / Restoration of books and archive materials 2 / Restoration of photographic materials 2 / Restoration of film and video / Restoration of digital materials / History of the new media / Methods of handling works of art / English for Communication Arts 2 / Diagnostics 2 / History of artistic techniques / Restoration of articles in paper and parchment 3



FUTURE EMPLOYMENT PROSPECTS

- Institutions of the Ministry of Cultural Heritage and Activities Responsible for the protection of Cultural Heritage (supervisory bodies, museums, archives, libraries,
- Public and private research institutions operating in the field of conservation and restoration of cultural heritage;
- Laboratories, companies and professional organisations in the sector;

School of Craftsmen School of Nude Art **Preparatory Course**



SE TI INTERESSA

- Art and its various expressions and applications, free attendance of afternoon courses in the disciplines that most interest you (Schools of Craftsmen and Nude Art)
- The best way to prepare for the Accademia's First Level Course admissions tests (Preparatory Course)
- Encounter art in the classrooms, but also in galleries, artist studios, trade fairs and museums, guided by members of the teaching staff

With their distinctive courses, the School of Craftsmen and the School of Nude Art, are part of the Department of Visual Arts, allowing those interested to further their studies in a number of different technical and artistic techniques, as well as widening their cultural outlook. In addition to the traditional classroom teaching, the courses include workshops, seminars, conferences and meetings with internationally renowned artists, representative of the different contemporary trends. During the academic year, opportunities are also provided to take part in exhibitions with public and private institutions, taking advantage of the traditional consolidated relations of the Accademia with the city of Milan and its surrounding area.

The Preparatory Course is for those students who, having no specific formal artistic training, want to prepare in the best possible way to take the entrance exam to First Level Courses at the Accademia (Painting, Sculpture, Decoration, Graphic Art, Set Design, Artistic Design for Business). The Preparatory Course is also open to candidates previously rejected for admission tests to First Level Courses and to students enrolled in First and Second Level Courses in order to retake failed exams, pursuant to paragraphs 5 and 6 of article 8/1 in the Accademia di Brera Didactic Regulations.

■ SUBJECTS STUDIED

Artistic anatomy / Architectural and interior design / Drawing for decoration / Drawing for engraving / Sketching for painting / Sketching for sculpture / Technical and architectural drawing / Illustration / History of Art / History of artistic techniques / Chalcography techniques / Technologies and techniques of Visual Arts / History and theory of images and representation.



ADMISSION

For admission to the School of Craftsmen and the School of Nude Art students must register for the admissions test, the dates of which are published on the Accademia's official website (see the Accademia website for registration procedures).

Candidates are selected on the basis of an aptitude test which includes a still-life drawing, using real-life models or any other subject, chosen by the Board.

Students may attend the Afternoon courses for a maximum of 5 years.

(This applies also in the event of an interruption during the 5 years)

To be admitted to the Preparatory Course, you must have a high school diploma or other recognized qualification. Enrolment is open with no entrance exam and the course lasts one year.

■ FUTURE EMPLOYMENT PROSPECTS

The course of study intends to develop in students a capacity for interpreting the phenomena linked to the world of art and its different sectors. It is organised as a place of experience, for both free artistic expression and guided realisation in design and applied art. The Preparatory Course has been on the Accademia di Brera curriculum for years now, enabling students to access high level courses and thorough preparation for admissions tests.

Single Courses

Go to websit

Percorso 24 CFA



All the theory disciplines offered by the Accademia are also available as single courses, outside the diploma curricula. Students can enrol for a maximum of 5 disciplines in a single academic year and obtain certification after passing final exams. 80% attendance is mandatory also for these single courses and exams can be sat at any of the sessions during the current academic year.

Single courses can be used:

- To update studies in specific disciplines and subjects or to advance personal professional skills;
- To add exams to a curriculum of studies required for admittance to public exams or other educational courses;
- As brief educational courses chosen by students enrolled abroad...

■ ENTRY REQUIREMENTS

Students must have at least a high school diploma or equivalent certificate to qualify for enrolment in First Level Single Courses.

Students must have at least a First Level Academic Diploma or Laurea (Bachelor's degree) or equivalent qualification to qualify for enrolment in First or Second Level Single Courses.

Current legislation governing the qualifications required for teaching, Italian Legislative Decree 59/2017, means that certification of the 24 CFA credits required in anthropology, psychology and pedagogy and in teaching methods and technologies, pursuant to Italian Ministerial Decree 616/2017, is a requirement for admittance to state qualifying exams or provincial waiting lists.

The Accademia di Belle Arti di Brera is a certifying body authorised to issue the Single Final Certification to students completing the 24 CFA credits at Brera or partial certification to those completing their 24 CFA credits with other institutions.

To obtain the 24 CFA credits in the 4 sectors necessary, the Accademia selects from its courses those disciplines with training objectives and programme of study that comply with annexes A, B and C of Italian Ministerial Decree 616/017.

Those enrolled in the diploma courses at the Accademia di Belle Arti di Brera can obtain recognition of their 24 CFA credits either as part of their curriculum or additional to their studies.

Students enrolled at other institutions or who already possess the diploma and need to acquire all or some of their 24 CFA credits can study these as extra-curricular subjects y enrolling either in single courses or in the specific 24 CFA Course.

ARD&NT Institute Art Design and New Technologies



ARD&NT – Art Design and New Technologies is the Consortium set up by the Department of Design at the Politecnico di Milano and by the Schools of Art and New Technologies and Artistic Design for Business at the Accademia di Belle Arti di Brera. The purpose of the Consortium is to organise advanced professional training courses and research projects in the field of Art and Design, as expressed through the new digital communication and media technologies so pervasively characteristic of our age.

This joint venture seeks to bring together the freer artistic research carried out at the Accademia di Belle Arti di Brera, and the design culture, from design to finished product, that is the undisputed identity of the Politecnico di Milano, in order to create a high quality, coherent and comprehensive course of specialised training. Our aim is to build a course of study that, firstly, breaks the diaphragms separating the world of training from that of work, secondly, forms a reciprocally useful production chain, heralding the correct exchange of theoretic, operational and research stimuli that is still missing as a point of territorial reference, and, thirdly, relates in a well-structured way with the current international dynamics in this field.

This is why the ARD&NT Consortium is opening up to the world of enterprise and offering to act as a catalyst for the development of a Centre for Advanced Technology in the sectors of the arts and design. We are convinced that the creation of an international network that brings together the top companies in the Milan area and the youngest and most promising start-up firms in the sector, will prove to be the best way of tackling the challenges that await us.

The Masters activated by the ARD&NT Institute include not only those in Design and Photography, entitled "The Other Photography", but also the noteworthy example "Sound-Art – Sound Design for Art and Entertainment in the Creative Industries", directed by Roberto Favaro and dedicated to the creation of sound in a multidisciplinary context. Numerous diversified disciplines in art, communication and entertainment today demand a new in-depth relationship with the subject of sound. The visual and plastic arts, architecture, design, stage and the performing arts and exhibition practices, new technologies in art and audiovisuals, and fashion and fashion design, are in fact revealing a growing need to interact with the world of sound and to equip their own operators with the necessary technical and aesthetic skills for conscious creative involvement of sound as a subject.



"Sound design" today therefore affects and involves installation, audiovisual, and model artists, architects and designers, display curators, set designers and performers because sound and its manipulation have become an integral part of their creativity. And this is why suitable professional training is today required for this specific skill set, ensuring the various forms of art and performance can also be considered in terms of sound. The distinguishing characteristic of this approach is that the scientific, technical and technological competences are not limited to the specialistic sector of musical composition and IT in itself but extend to all those categories who today need to acquire all-round competences in order to also be able to use sound in their own fields of business.

Over the years, in addition to theory lessons and technological workshops, this Master has also featured workshops with important artistic and cultural institutions and collaborated with prestigious design and communication companies, producing sound design for artistic and performance exhibitions. As well as creating the audiovisuals for Ennio Morricone's Honorary Degree, the Master SoundArt has, among other things, collaborated on various sound productions with Studio Azzurro, with Molteni for the 2019 Fuori Salone, with various editions of the Festival Musica e Suoni di Sarzana, with musicians and sound designers Bill Fontana, Alvin Curran, Sergio Armaroli, and Steve Piccolo, with the Festival Sound&Art in Venice (installations by Michelangelo Pistoletto, Iannis Kounellis, and Pinuccio Sciola), with Radio DeeJay, and with Fondazione Pasquinelli.

Offices and contacts

SWITCHBOARD tel. 02.86955601

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